



# JAPAN OPEN

## Cheerleading Championship

2021.11.28

### CHEERLEADING



DIVISION & CATEGORY :

JUDGE NO.

TEAM NO.

TEAM NAME :

#### CHEER CRITERIA

Crowd leading ability/ability to lead the crowd for teams Nation, use of signs, poms, or megaphone, practical use of Stunts/pyramids to lead the crowd, execution

10 POINTS \_\_\_\_\_

観客をリードする能力サインボード、ボン、メガフォンまたはスタunts、ピラミッド等を効果的に使用し観客をリードできているか

#### PARTNER STUNTS

25 POINTS \_\_\_\_\_

Execution of skills, Difficulty (Level of skill, Number of bases, Number of Stunt (Groups), Synchronization, Variety

技の実施・難度(技のレベル、ベースの人数、スタuntsグループの数)・シンクロ性・バリエーション

#### PYRAMIDS

25 POINTS \_\_\_\_\_

Difficulty, Transitions Moving into or Dismounting out of Skills, Execution, Timing, Creativity

難度・展開・技への乗り込み・ディスマウント・実施・タイミング・創造性

#### BASKET TOSSES

15 POINTS \_\_\_\_\_

Execution of skills, Height, Synchronization (When Applicable), Difficulty, Variety

技の実施・高さ・(必要に応じて)シンクロ性・難度・バリエーション

#### TUMBLING

10 POINTS \_\_\_\_\_

Group tumbling, Execution of skills (includes jumps if applicable), Difficulty, Proper Technique, Synchronization

グループタンブリング・技の実施(ジャンプの実施がある場合は含む)・

難度・適正なテクニク・シンクロ性

#### FLOW OF ROUTINE/TRANSITIONS

5 POINTS \_\_\_\_\_

Execution of routine components: flow, pace, timing of skills, transitions

演技内容の実施: 流れ・ペース・技のタイミング・展開

#### OVERALL PRESENTATION,

#### CROWD APPEAL, DANCE

10 POINTS \_\_\_\_\_

Overall presentation, showmanship, dance, crowd effect

全体評価・ショーマンシップ・ダンス・観客への効果

100 POINTS POSSIBLE

TOTAL \_\_\_\_\_

COMMENTS:



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### CHEERLEADING <Non Building>



DIVISION & CATEGORY :

JUDGE NO.

TEAM NO.

TEAM NAME :

#### CHEER CRITERIA

##### Crowd Leading (15 POINTS) 観客のリード

Crowd Effectiveness- Pace & Flow

観客への効果 - ペース、流れ

5 POINTS \_\_\_\_\_

Proper Use of Signs, Pom, Megaphones, Motion Technique

適切な使い方、サインボード、ポン、メガフォン、モーションテクニック

5 POINTS \_\_\_\_\_

Ability & Energy to Lead the Crowd

観客をリードする力とエネルギー

5 POINTS \_\_\_\_\_

##### Skill Incorporations (15 POINTS) 技の組み入れ

Proper Use of Skills to Lead the Crowd

観客をリードするのに適切な技の使用

5 POINTS \_\_\_\_\_

Difficulty of Practical Skills

実践的な技の難度

5 POINTS \_\_\_\_\_

Performance- Proper Technique, Synchronization & Spacing

パフォーマンス: 適切なテクニック、シンクロ性、位置間隔

5 POINTS \_\_\_\_\_

##### Overall (5 POINTS): Cheer Impression 全体: 印象

5 POINTS \_\_\_\_\_

#### GROUP TUMBLING & JUMP(S)

Running tumbling: 走り込みタンブリング:

Proper Technique, Difficulty of Skills Performed in Groups Synchronization & Spacing

適切なテクニック、グループで実施した技の難度、シンクロ性、位置間隔

5 POINTS \_\_\_\_\_

Standing tumbling: 立位タンブリング:

Proper Technique, Difficulty of Skills Performed in Groups Synchronization & Spacing

適切なテクニック、グループで実施した技の難度、シンクロ性、位置間隔

5 POINTS \_\_\_\_\_

Jump(s): ジャンプ:

Proper Technique, Form, Height & Synchronization

適切なテクニック、フォーム、高さ、シンクロ性

5 POINTS \_\_\_\_\_

#### OVERALL PRESENTATION, CHOREOGRAPHY/DANCE

Motions, dance & choreography: モーション、ダンス、振り付け:

Technique, Sharpness, Timing, Spacing, Use of Levels, Overall Choreography and

Visual Appeal Synchronization & Spacing

テクニック、シャープさ、タイミング、位置間隔、レベルの使用、全体的な振り付け、

視覚効果/シンクロ性、位置間隔

5 POINTS \_\_\_\_\_

Overall presentation: 全体評価:

Routine Creativity, Flow, Use of Formations/Transitions

演技の創造性、流れ、フォーメーションの使い方/展開

5 POINTS \_\_\_\_\_

60 POINTS POSSIBLE

TOTAL \_\_\_\_\_

COMMENTS:

100点換算 TOTAL \_\_\_\_\_



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### CHEERLEADING <Exhibition>



DIVISION & CATEGORY :

JUDGE NO.

TEAM NO.

TEAM NAME :

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#### OVERALL PRESENTATION, CROWD APPEAL, DANCE

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#### COMMENTS:



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2021.11.28



## CHEERLEADING <Safety&Legality>

COTEGORY :

TEAM NO.

TEAM NAME :

STUNT

PYRAMID

TOSS

RUNNINGTUMBLING

STANDING TUMBLING

Describe the skill:

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Rule Infraction:

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Outcome/Comments (Was the team able to change the skill to make legal?):

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Penalty:

YES

NO

Penalty Points:

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Event Director/Rules Committee Initials:

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## CHEERLEADING <Penalty Information>

COTEGORY :

TEAM NO.

TEAM NAME :

MAT LOCATION:

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Part of routine where the out-of-bounds occured:

Beginning

Middle

Ending

Description:

Lines Judge Initials: \_\_\_\_\_

This is to inform you that your team has received a penalty for an out-of-bounds.

The penalty of \_\_\_\_\_ points has been deducted for your team.